

LIVELY HOTTENTOTS.

CHARACTERISTIC DANCE.

GEO. VOELKER.

Solo B \flat Cornet.

330

Tempo di Schottische.
Scherzando.

Bass.

cres. ff rall. p 2d time ff

Solo. mf

rall. a tempo.

rall. a tempo. p

E \flat Cor. f cres. p rall.

a tempo.

E \flat Cor. animato. f cres.

rall. a tempo.

Tempo Imo. ff Bass.

3 to Coda. D.S.

CODA. accel.

Allegro. fff

LIVELY HOTTENTOTS.

CHARACTERISTIC DANCE.

Piccolo.

GEO. VOELKER.

Scherzando. Tempo di Schottische. 3

f p f p f *cres.* *Solo.* *ff rall.* *p* *ff* *f* *cres.* *ff* *rall.* *animato.* *ff* *rall.* 1 2

Tempo 1st.

to Coda. *ff* *D.S.*

triumph *Allo* *ff* *accel.*

Oboe.

Tempo di Schottische.

LIVELY HOTTENTOTS.
CHARACTERISTIC DANCE.

GEO. VOELKER.

LIVELY HOTTENTOTS.

BASSOON.

CHARACTERISTIC DANCE.

Tempo di Schottische.

GEO. VOELKER.

Staff 1: Bassoon part, measures 1-10. Starts with a dynamic of *f*, followed by crescendos and accents.

Staff 2: Bassoon part, measures 11-20. Includes dynamics *ff*, *ff*, and a fermata over measure 19.

Staff 3: Bassoon part, measures 21-30. Includes dynamics *f*, *cresc.*, and *Tempo Assi*.

Staff 4: Bassoon part, measures 31-40. Includes dynamics *ff*, *animato.*, and *rall.*

Staff 5: Bassoon part, measures 41-50. Includes a fermata over measures 45-48.

Staff 6: Bassoon part, measures 51-60. Includes dynamics *D.S.* and a fermata at the end.

Staff 7: CODA section, measures 61-70. Includes dynamics *accel.*, *Allegro.*, and *fff*.

LIVELY HOTTENTOTS. CHARACTERISTIC DANCE.

E♭ Clarinet.

GEO. VOELKER.

Scherzando. Tempo di Schottische.

f p f p f cresc.

cres. ff rall. p Solo.

ff

19 f

cres. ff rall. p Solo.

animato. ff

Tempo 1st. rall.

to Coda. 3 3 D.S.

CODA. *Solo. accel.*

All.º

LIVELY HOTTENTOTS. CHARACTERISTIC DANCE.

GEO. VOELKER.

1st B \flat Clarinet.

Tempo di Schottische.

f p f p f cresc.

rall. p 2d time ff

p rall. a tempo.

f cresc.

ff > rall. mf a tempo.

f ff animato.

rall.

Tempo 1st.

ff

3ca ad lib.

to Coda

D.S.

CODA.

accel.

All?

fff

LIVELY HOTTENTOTS. CHARACTERISTIC DANCE.

2d B \flat Clarinet.

GEO. VOELKER.

Tempo di Schottische.

The musical score consists of 12 staves of music. The first staff begins with a treble clef, a key signature of one flat (B-flat), and a 2/4 time signature. The tempo is marked *Tempo di Schottische*. Dynamics include *f*, *p*, *f*, *p*, *f*, and *cres.*. Articulations include slurs, accents, and a triplet. The second staff continues with a triplet, *rall.*, and *p 2d time ff*. The third staff features a slur and *rall.*. The fourth staff has *p*, *a tempo.*, and *rall.*. The fifth staff includes a slur, *f*, and *cres.*. The sixth staff has *ff*, *rall*, and *mf a tempo.*. The seventh staff features a slur, *f*, *ff*, and *animato.*. The eighth staff includes a slur, *rall.*, and first/second endings. The ninth staff is marked *Tempo 1st.* and *ff*. The tenth staff has *to Coda*, *ff*, and *D.S.*. The eleventh staff is labeled *CODA.* and *accel.*. The twelfth staff is marked *All^o* and *fff*. The score concludes with a final double bar line.

LIVELY HOTTENTOTS. CHARACTERISTIC DANCE.

20th Century Journal

B \flat Bass.

GEO. VOELKER.

CLARINET
Tempo di Schottische.

The musical score is written for Bass and Clarinet. It begins with a treble clef and a key signature of one sharp (F#). The tempo is marked 'Tempo di Schottische'. The score consists of ten staves of music. The first staff starts with a dynamic of *ff* and includes markings for *f*, *p*, and *cres.*. The second staff has *ff* and *rall.* markings. The third staff has *mf*. The fourth staff has *rall.* and *a tempo.* markings. The fifth staff has *rall.*, *a tempo.*, *f*, and *cres.* markings. The sixth staff has *a tempo.*. The seventh staff has *animato.*, *ff*, and *rall.* markings. The eighth staff has *Tempo st.*. The ninth staff has *to Coda.*, *D.S.*, and a repeat sign. The tenth staff is labeled *CODA.* and has *accel.* markings. The final staff has *All?* and *ff* markings.

LIVELY HOTTENTOTS.

CHARACTERISTIC DANCE.

Soprano Saxophone.

GEO. VOELKER.

Tempo di Schottische.

f

cresc.

ff rall.

P 2da time ff

1 2 19

cresc.

f

cresc.

rall.

1 2 1 1

a tempo.

ff

to Coda ⊕

D.S.

CODA. ⊕

accel.

1

Allegro.

fff

LIVELY HOTTENTOTS.

CHARACTERISTIC DANCE.

Alto Saxophone.

GEO. VOELKER.

Tempo di Schottische.

f

cresc. *ff*

p 2d time *ff*

19 *f* *cresc.* *rall.*

a tempo. *animato.* *f* *cresc.*

ff

to Coda ⊕

D.S.

CODA. *accel.*

LIVELY HOTTENTOTS.

Tenor Saxophone.

CHARACTERISTIC DANCE.

GEO. VOELKER.

Tempo di Schottische.

LIVELY HOTTENTOTS.

Baritone Saxophone.

CHARACTERISTIC DANCE.

GEO. VOELKER.

Tempo di Schottische.

f *rall.*

p 2d time ff

f *cresc.*

rall.

to Coda

D.S.

CODA.

LIVELY HOTTENTOTS. CHARACTERISTIC DANCE.

GEO. VOELKER.

E♭ Cornet.
330 *Tempo di Schottische.*
Scherzando.

cres. *ff* *rall.* *p2a time. ff*

mf *rall.* *a tempo.* *p*

cres. *rall. p* *a tempo.* *animato* *cres.*

rall. *Tempo 1st.* *ff* *Bass.* *to Coda.* *Clar.* *3* *3* *D.S.*

CODA. *accel.* *All?* *fff*

LIVELY HOTTENTOTS. CHARACTERISTIC DANCE.

GEO. VOELKER.

1st B \flat Cornet.

Tempo di Schottische.

Solo B \flat Cor.

Tempo 1st.

CODA.

LIVELY HOTTENTOTS. CHARACTERISTIC DANCE.

GEO. VOELKER.

2d & 3d Bb Cornets.

Tempo di Schottische.

First system of musical notation for 2d & 3d Bb Cornets. It consists of two staves. The first staff begins with a treble clef and a key signature of one sharp (F#). The music starts with a dynamic of *f*, followed by *mf*, *f*, and ends with *cres.*. The second staff continues the melody with dynamics *ff*, *p*, and *ff*. A *rall.* marking is placed above the second staff. There are also some performance markings like a circled '2' and a circled '7'.

3d Alto.

First system of musical notation for 3d Alto. It consists of two staves. The first staff begins with a treble clef and a key signature of one sharp (F#). The music starts with a dynamic of *p*. The second staff continues the melody with dynamics *mf* and *p*. There are *rall.* and *a tempo.* markings. A circled '4' is present above the second staff.

Second system of musical notation for 3d Alto. It consists of two staves. The first staff begins with a treble clef and a key signature of one sharp (F#). The music starts with a dynamic of *ff*. The second staff continues the melody with dynamics *mf* and *p*. There is an *animato.* marking above the first staff.

Third system of musical notation for 3d Alto. It consists of two staves. The first staff begins with a treble clef and a key signature of one sharp (F#). The music starts with a dynamic of *rall.* and *ff*. The second staff continues the melody with dynamics *ff* and *ff*. There is a *Tempo 1st.* marking above the first staff.

Fourth system of musical notation for 3d Alto. It consists of two staves. The first staff begins with a treble clef and a key signature of one sharp (F#). The music starts with a dynamic of *ff*. The second staff continues the melody with dynamics *ff* and *ff*. There is a *To Coda.* marking above the first staff and a *D.S.* marking below the second staff.

Fifth system of musical notation for 3d Alto. It consists of two staves. The first staff begins with a treble clef and a key signature of one sharp (F#). The music starts with a dynamic of *ff*. The second staff continues the melody with dynamics *ff* and *ff*. There is a *Solo.* marking above the first staff and an *accel.* marking below the second staff.

Sixth system of musical notation for 3d Alto. It consists of two staves. The first staff begins with a treble clef and a key signature of one sharp (F#). The music starts with a dynamic of *ff*. The second staff continues the melody with dynamics *ff* and *ff*. There is an *Allo.* marking above the first staff.

LIVELY HOTTENTOTS.
CHARACTERISTIC DANCE.

Solo Eb Alto.

GEO. VOELKER.

Tempo di Schottische.

A musical staff with a treble clef and a key signature of one sharp (F#). The melody begins with a dynamic of *ff*, moves to *mf*, and then to *cres.*. The time signature is 4/4.A musical staff with a treble clef. It starts with a double bar line, then *ff rall*, followed by a section marked *p 2d. time. ff* with a repeat sign and a first ending bracket. The staff ends with a fermata.A musical staff with a treble clef, featuring a complex rhythmic pattern with notes beamed together. The dynamic is marked *mf*.A musical staff with a treble clef. It begins with a section marked *rall.* followed by *a tempo.* The staff ends with a fermata.A musical staff with a treble clef. It starts with *rall.*, then *a tempo.*, and ends with a dynamic of *p*.A musical staff with a treble clef. It begins with *f*, followed by *cres.*, then *rall.*, and ends with *mf a tempo*. There is a fermata over a note in the middle.A musical staff with a treble clef. It starts with a double bar line and *<>* markings. It ends with a section marked *ff animato.*A musical staff with a treble clef. It begins with *rall.*, followed by a section marked *Tempo 1st.* and *ff*. The staff ends with a fermata.

A musical staff with a treble clef containing a simple rhythmic accompaniment pattern.

A musical staff with a treble clef. It ends with a section marked *to Coda. ⊕* and a first ending symbol *✽*. The instruction *D.S.* is written below the staff.A musical staff with a treble clef. The word *CODA.* is written to the left. The staff ends with *accel.*A musical staff with a treble clef. It begins with *All?* and *fff*. The staff ends with a fermata.

LIVELY HOTTENTOTS. CHARACTERISTIC DANCE.

1st & 2d Eb Altos.

GEO. VOELKER.

Tempo di Schottische.

ff *mf* *cres.*

ff rall. *p2d time ff*

mf

rall. *a tempo.* *rall.* *a tempo.*

f *rall*

a tempo.

animato. *ff*

Tempo 1st. *ff*

to Coda *D.S.*

CODA. *accel.*

All? *fff*

LIVELY HOTTENTOTS. CHARACTERISTIC DANCE.

GEO. VOELKER.

1st Trombone.

Tempo di Schottische.

The musical score for the 1st Trombone part consists of the following sections:

- First System:** Bass clef, 2/4 time. Dynamics: *f*, *mf*, *f*.
- Second System:** Treble clef. Dynamics: *cres.*, *ff rall.*, *pp*.
- Third System:** Treble clef. Dynamics: *ff*.
- Fourth System:** Treble clef. Dynamics: *p*, *p*. Marking: *Alto.*
- Fifth System:** Treble clef. Dynamics: *mf*, *rall.*, *a tempo.*, *rall.*, *mf a tempo.*
- Sixth System:** Treble clef. Dynamics: *p*, *f*, *cres.*, *rall.*
- Seventh System:** Treble clef. Dynamics: *p a tempo.*, *p*, *mf*. Marking: *Alto.*
- Eighth System:** Treble clef. Dynamics: *f*, *rall.*. Marking: *animato.*
- Ninth System:** Treble clef. Dynamics: *f*. Marking: *Tempo 1st.*
- Tenth System:** Treble clef. Dynamics: *f*. Marking: *to Coda*, ***. *D.S.*
- Eleventh System:** Bass clef. Dynamics: *accel.*. Marking: *CODA.*
- Twelfth System:** Treble clef. Dynamics: *ff*. Marking: *All?*

LIVELY HOTTENTOTS. CHARACTERISTIC DANCE.

2d Trombone.

GEO. VOELKER.

Tempo di Schottische.

LIVELY HOTTENTOTS. CHARACTERISTIC DANCE.

GEO. VOELKER.

**B \flat Bass or
3d Trombone.**

Tempo di Schottische.

The musical score consists of ten staves of music. The first staff begins with a dynamic of *f* and includes markings for *f*, *p*, and *f*, ending with a *cres.* (crescendo) line. The second staff starts with *ff* *rall.* (rallentando), followed by a *ff* dynamic. The third staff concludes with a *mf* (mezzo-forte) dynamic. The fourth staff features *rall.* and *a tempo.* markings. The fifth staff includes *rall.*, *a tempo.*, *f*, and *cres.* markings. The sixth staff begins with *rall.* and *a tempo.* The seventh staff is marked *animato.* and *ff*, with a *rall.* section followed by *Tempo 1st.* and a *f* dynamic. The eighth staff is marked *to Coda.* with a circled cross symbol and ends with *D.S.* (Da Segno). The ninth staff, labeled *CODA*, includes a circled cross symbol and an *accel.* (accelerando) marking. The final staff is marked *All^o* and *fff*.

LIVELY HOTTENTOTS. CHARACTERISTIC DANCE.

1st B \flat Tenor.

GEO. VOELKER.

Tempo di Schottische.

f *mf* *f* *cres.* *ff* *rall.* *pp* *ff* *Alto.* *p* *mf* *rall. a tempo.* *p* *f* *rall.* *Alto.* *a tempo.* *p* *mf* *animato.* *f* *Tempo 1st.* *f* *to Coda* \oplus \otimes *D.S.* *CODA.* *accel.* *All^o* *fff* *fff*

LIVELY HOTTENTOTS. CHARACTERISTIC DANCE.

2d Bb Tenor.

GEO. VOELKER.

Tempo di Schottische.



f *mf*

cres. *ff rall.* *pp*

ff

Alto. *p*

mf *rall.* *a tempo.*

Alto. *p* *f* *rall.*

Alto. *a tempo.* *p* *mf*

animato. *f*

Tempo 1st.

to Coda \oplus \otimes *D.S.*

CODA. *accel.*

All? *fff* *fff*

LIVELY HOTTENTOTS. CHARACTERISTIC DANCE.

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B \flat Bass.

GEO. VOELKER.

Tempo di Schottische.

ff *f* *p* *f* *cres.*

ff *rall.* *ff*

mf

rall. *a tempo.*

rall. *a tempo.* *f* *cres.* *rall.*

a tempo.

animato. *ff* *rall.*

Tempo st.

to Coda. \oplus \otimes *D.S.*

CODA. \oplus *accel.*

All? *ff*

LIVELY HOTTENTOTS. CHARACTERISTIC DANCE.

GEO. VOELKER.

Baritone.

Tempo di Schottische.

CODA.

LIVELY HOTTENTOTS. CHARACTERISTIC DANCE.

GEO. VOELKER.

Baritone.

Tempo di Schottische.

ff p f *cres.*

ff rall. p 2d time ff

Solo. mf

rall. a tempo. *rall. a tempo.*

p f *cres.*

rall. a tempo.

animato. f

Tempo 1st. *rall.* f

Solo. 3 3 3 3

to Coda ✱

D.S.

CODA. \oplus *accel.*

All? *fff*

LIVELY HOTTENTOTS. CHARACTERISTIC DANCE.

GEO. VOELKER.

Basses.

Tempo di Schottische.

ff *p* *f* *cres.*

ff *rall.* *2d time ff*

mf

rall. a tempo.

rall. a tempo. p

f *cres.* *rall.*

mf a tempo.

Animato. *ff* *rall.*

Tempo Imo. *ff*

to Coda. *D.S.*

CODA. *accel.*

Allegro. *ff*

LIVELY HOTTENTOTS. CHARACTERISTIC DANCE.

GEO. VOELKER.

Drums.

Tempo di Schottische.

Tri. or Cym: Dr. Cym:

Dr. Drum Sticks on Cym:

Dr:

Cym:

f cres.

animato. ff cres. rall.

Tempo 1st. Sand Paper. On Shell. Cym: Clog. 3

to Coda. D.S.

CODA. Sand Paper. Triangle or Cym: p accel.

Sand Paper. All^o. Dr. ff