

SELECTION

Solo or 1st Bb Cornet.
(Conductor.)

from the Comic Opera
BABETTE.

VICTOR HERBERT.

Arranged for Military Band by
Otto Langey.

Also Published for Orchestra and Piano Solo.

All^o pesante. (My Honor and My Sword.)

372. *ff*

rit.

Mod^{to} (Be Kind to Poor Pierrot.)

Alto. *p*

Tempo di Valse lento. (I'll Bribe the Stars.)

2d Cor. *p*

Altos. Bar.

allarg.

Solo Molto mod^{to} (My Lady 'tis for Thee.)

f *p rit.* *p espress.*

Cl.

Allegretto. (We're Very Highly Polished.)

f *rit.* *p*

cresc.

Clar.

Bass.

Dance

Oboe

mf *ff* *pp*

Tempo di Valse.

Solo. *pp* *accol.* *Cad. (1st Cl.)* *rit. e dim.*

a tempo.

Solo.

rit. *p*

Clar.

Solo or 1st B^b Cornet.

Cl.
Moderato. (Slow.) (There Once Was an Owl) *ff* *rit.* *p* *rit.*

Clar. Solo. *p* 2d & 3d Cor. Clar.

Clar. 2d & 3d Cor. Clar. Oboe Solo

Clar. Solo. *p* Clar. Solo. *fz*

Piccolo. 1st Clar. *p* Clar. *fz*

2d & 3d Cor. Clars. Oboe.

Detailed description of the musical score: The score is for a woodwind and brass ensemble. The top staff is for the Solo or 1st B^b Cornet, marked 'Moderato. (Slow.)' and '(There Once Was an Owl)'. It begins with a forte (*ff*) dynamic and includes 'rit.' (ritardando) markings. The score is divided into systems. The first system includes parts for Clarinet (Cl.), 2nd and 3rd Cornets (2d & 3d Cor.), and Clarinet (Clar.). The second system includes Clarinet (Clar.), 2nd and 3rd Cornets (2d & 3d Cor.), Clarinet (Clar.), and Oboe Solo. The third system includes Clarinet (Clar.), 2nd and 3rd Cornets (2d & 3d Cor.), Clarinet (Clar.), and Oboe Solo. The fourth system includes Clarinet (Clar.), Solo, and Clarinet (Clar.). The fifth system includes Piccolo, 1st Clarinet (1st Clar.), and Clarinet (Clar.). The sixth system includes 2nd and 3rd Cornets (2d & 3d Cor.), Clarinets (Clars.), and Oboe. Dynamic markings include *ff*, *rit.*, *p*, *fz*, and *p*. Performance instructions include 'Solo.' and 'Solo.'.

Slow Valse time.
2d Cor. (On the Stage.)
Clar.
p

Tempo di Marcia. (Letters.)
Clar.
f
ff
p

Clar. *ff* *pesante.* *p* *Allo giocoso. (My Lady of the Manor)*
2d & 3d Cor. Clar. *p*

Solo. *pp* *fz* *Picc.* *Picc.* *espressivo.* Bar.
rit. *a tempo.* *p*

Cl. *pp* *rit.*

Allo molto Clockmakers Song. 1st Clar.
2d Cor. *p* Clar. *fz*
Picc.

Solo or 1st B^b Cornet.

Cl. Cl.

ff *fz* *mf* *p* *Alto.*

Oboe & Clar. (On the Other Side of the Wall.) Wood.

pp *poco rit.* *a tempo.* *p* *f* *p* *pp*

Alto Picc. & Cl. 2d Cor. Bass. Cornet Solo. Bass.

Solo. *p* *f* *p*

Clar. *poco rit.* *a tempo.* *rit.* *a tempo.* *f* *p* *mf*

tr *pp* *ff*

Tempo di Marcia. (Finale Act II.) *a tempo.*

2d Cor. *f rit.* *fz* *cresc.* *ff* *fz fz fz fz fz*

Clar.

SELECTION
from the Comic Opera
BABETTE.

D \flat Piccolo.

VICTOR HERBERT.
Arr. by Otto Langey.

372. *Allo pesante.*

ff *rit.* *Modto* *p* *p*

Valse lente. *p* *p* *f allarg.*

dim. > p rit. *Molto modto* *pp* *f*

Allto *rit.* *pp*

Dance. Solo. *p*

Tempo di Valse. *a tempo.* *4*

Cad. *rit.* *p*

D \flat Piccolo.

f *Mod^{to} (Slow.)*

E \flat Cl.

ff *accet.* *rit.* *p*

p

p

p

fz *pp* *6*

Slow Valse tempo.

f

p

Tempo di Marcia.

f

f *p*

f

f *p*

All^ogiocoso. (Mod^{to})

ff pesante. *p* *fz*

B \flat Piccolo.

E \flat Clar.
p fz
mf rit.
Allo modo
p rit. p
pp tr
p fz ff
Alto Solo.
f mf rit. pp a.T.
fz pp a.T. rit.
a.T. mf fz tr
pp
Tempo di Marcia. a tempo.
f rit.
tr cresc.
ff ff fz fz fz fz

SELECTION
from the Comic Opera
"BABETTE"

Oboe.

VICTOR HERBERT.
Arr. by Otto Langey.

372. *All^o pesante.*

ff

rit.

Modto

p

Valse lento.

p

allarg.

Molto modto

f

p rit.

rit.

All^oto

p

Dance.

mf

pp

Oboe.

Tempo di Valse.

a tempo.

The musical score for Oboe consists of 14 staves of music. It begins with a 3/4 time signature and a key signature of two flats. The first staff includes the marking "Cad." and dynamics *f rit.* and *p*. The second staff has dynamics *f* and *p*. The third staff features dynamics *f* and *p*, and includes the instruction "Mod^{to} (Slow.)" with a 3/4 time signature. The fourth staff has dynamics *ff*, *accel.*, *p*, and *rit.*, and includes a first ending bracket. The fifth staff has dynamics *f* and *p*. The sixth staff has dynamics *f* and *p*. The seventh staff has dynamics *p* and *f*, and includes a triplet marking. The eighth staff has dynamics *f* and *p*. The ninth staff has dynamics *f* and *p*, and includes a triplet marking. The tenth staff has dynamics *f* and *p*, and includes a triplet marking. The eleventh staff has dynamics *f* and *p*, and includes a triplet marking. The twelfth staff has dynamics *f* and *p*, and includes a triplet marking. The thirteenth staff has dynamics *f* and *p*, and includes a triplet marking. The fourteenth staff has dynamics *f* and *p*, and includes a triplet marking. The score concludes with a final dynamic of *p*.

Slow Valse tempo.

Tempo di Marcia.

Oboe.

All^o giocoso. (Mod^o)

ff pesante *p* *fx*

p *fx* *3*

mf a tempo. *rit.*

All^o mod^o *pp* *rit.*

p

p *fx* *f* *ff*

fx

fx *fx*

All^o *ff* *mf* *p* *pp poco rit.* *6*

p *fx* *4* *p*

f poco rit. *rit.* *fx* *a tempo.* *mf*

pp *f*

Tempo di Marcia. *a tempo.* *frit.*

f *cresc.*

ffz *ff* *ffz* *fx* *fx* *fx*

SELECTION
from the Comic Opera
"BABETTE"

Bassoons.

VICTOR HERBERT.
Arr. by Otto Langey.

All^o pesante.

372. *ff* *Modto* *p* *p* *Valse lento.* *allarg.* *Molto modto* *f* *p* *rit.* *rit.* *Allto* *pp*

Dance.

mf *Tempo di Valse.* *pp* *a.T.* *p* *f* *rit.*

Bassoons.

The musical score for Bassoons consists of ten staves. The first staff begins with a *p* dynamic and a *Modto (Slow)* tempo. The second staff includes *ff*, *accel.*, and *rit.* markings. The third and fourth staves continue with various dynamics including *p*, *ff*, and *fz*. The fifth staff is marked *Slow Valse time*. The sixth staff is marked *Tempo di Marcia*. The seventh staff is marked *Allo giocoso (Modto)*. The eighth staff includes a *fz* dynamic. The ninth and tenth staves conclude the piece with various dynamics and a *f pesante* marking.

Bassoons.

The musical score for Bassoons consists of 13 staves. The key signature is B-flat major (two flats). The score includes various musical notations such as eighth notes, sixteenth notes, and rests. Dynamics markings include *ppp*, *p*, *mp*, *fz*, *ff*, and *cresc.*. Tempo markings include *rit.*, *a tempo.*, *Allo molto*, and *Tempo di Marcia.*. There are also markings for *unis.* and *a.T.*. The score is divided into sections, with a 4/8 time signature appearing in the lower half. The piece concludes with a series of *ff* (fortissimo) notes.

SELECTION
from the Comic Opera
BABETTE.

E^b Clarinet.

VICTOR HERBERT.
Arr. by Otto Langey.

All^o pesante.

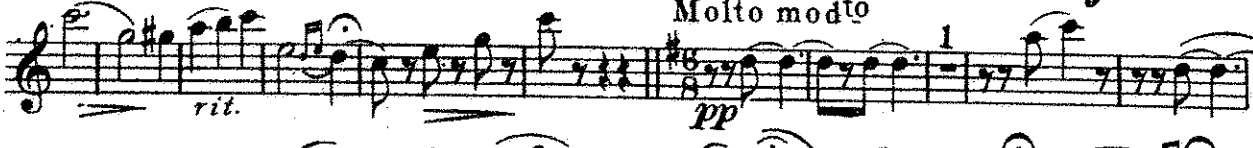
372. 

Modto



Valse lente.

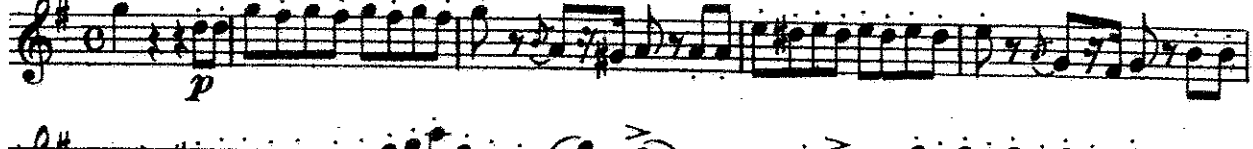




Molto modto



All^oto

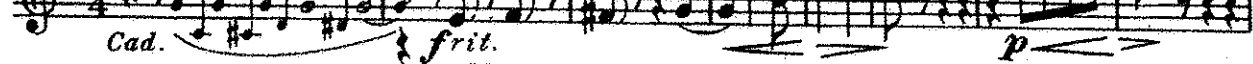




Dance.



Tempo di Valse.



E^b Clarinet.

The musical score is written for E^b Clarinet and consists of 15 staves of music. The notation includes various rhythmic values, slurs, and dynamic markings. The piece is divided into three distinct sections:

- First Section:** The first six staves feature a complex, rhythmic melody. Dynamics range from *p* (piano) to *ff* (fortissimo). The tempo is marked *Modto (Slow.)*. There are markings for *rit.* (ritardando) and *accel.* (accelerando). A triplet of eighth notes is indicated with a '3' above it.
- Second Section:** The seventh and eighth staves are marked *Slow Valse tempo.* The music is in 3/4 time and features a more melodic, waltz-like character. Dynamics include *ff* and *p*.
- Third Section:** The final seven staves are marked *Tempo di Marcia.* The music is in 2/4 time and has a march-like quality. Dynamics are primarily *f* (forte) and *ff*. The section concludes with the marking *ff pesante.*

p *fs* *p* *fs*

1 *1* *a tempo.* *mf* *tr.*

rit. *Allto modto*

rit. *p*

pp *f* *ff* *p* *fs*

f *ff* *Allto*

poco rit. *a.T.* *fs* *f* *mf* *p*

pp *pp*

fs *pp* *a.T.* *f*

p *a.T.* *rit.* *pp* *rit.*

fs *ff*

Tempo di Marcia. *pp* *a tempo.* *f*

f *rit.*

tr. *cresc.*

ff *fs* *fs* *fs* *ff*

SELECTION
from the Comic Opera
"BABETTE"

1st B^b Clarinet.

VICTOR HERBERT.
Arr. by Otto Langey.

All^o pesante.

372. *ff*

rit. *Modto*

p *Valse lento.* *Oboe.*

p *dim.* *Moltto Modto* *fallarg.* *p rit.*

Allto *rit.*

p

Dance *mf* *f*

Oboe. *p*

SOLO.

f Cad. accel. *rite dim.* *f rit.*

a tempo. *p* *f*

p *f*

SOLO.

Mod^{to} (Slow.) *f accel.*

rit. *p* *rit.* *p*

p

p

p

f *p*

p

p

p

f *p*

Slow Valse time.

f *p*

1st B \flat Clarinet.

Tempo di Marcia.

f

1

f

p

f

p

p

fz

fz

1st Cor.

pp

pp

a.T. mf espress.

rit.

p

pp

rit.

pesante.

Allego giocoso. (Modto)

1st B \flat Clarinet.

All o mod to

The first system consists of six staves of music. The first staff begins with a treble clef, a key signature of two flats (B-flat and E-flat), and a 3/8 time signature. The tempo is marked 'All o mod to '. Dynamics include *p* (piano) and *pp* (pianissimo). Articulations include accents (>) and slurs. The music is primarily composed of eighth and sixteenth notes.

All to

The second system consists of six staves of music. The tempo is marked 'All to '. The time signature changes to 3/8. Dynamics include *f* (forte), *mf* (mezzo-forte), *p* (piano), and *pp* (pianissimo). Performance markings include 'poco rit.' (poco ritardando) and 'a.T.' (ad tempo). The music continues with eighth and sixteenth notes, including some triplet markings.

Tempo di Marcia.

The third system consists of four staves of music. The tempo is marked 'Tempo di Marcia'. The time signature changes to 2/4. Dynamics include *f* (forte) and *ff* (fortissimo). Performance markings include 'rit.' (ritardando) and 'a tempo'. The music features a mix of eighth and sixteenth notes, with a 'cresc.' (crescendo) marking and a final *ff* dynamic.

SELECTION

2nd & 3rd B \flat Clarinets. from the Comic Opera
"BABETTE"

VICTOR HERBERT.
Arr. by Otto Langey.

All o pesante.

372. *ff*

Valse lente.

p

Molto modto

p

Dance

mf

pp

Cad. *f rit.* *a tempo.* *p*

f *p* *1st Clar.* *f rit.*

Modto (Slow.) *ff* *accel.* *2* *p*

p

p *fz*

fz *p* *fz* *p*

p

2nd & 3rd B \flat Clarinets.
Slow Valse tempo.

f *p*

Tempo di Marcia.

f *p* *f* *f* *pesante.* *ff*

All \textcircled{g} giocoso. (Modto)

fz *fz* *a.T.* *rit.* *rit.*

All \textcircled{g} modto

pp *pp* *Punis.* *pp* *fz* *f* *ff* *fz*

Allto

2nd & 3rd Bb Clarinets.

The musical score is written for two parts: 2nd and 3rd Bb Clarinets. It consists of ten systems of music, each with a single staff. The notation includes various rhythmic values, accidentals, and dynamic markings. The score begins with a 3/8 time signature and a key signature of one flat. The dynamics range from *pp* (pianissimo) to *ff* (fortissimo). Tempo markings include *poco rit.*, *a tempo.*, and *Tempo di Marcia.* There are also articulation marks such as accents and slurs. The score concludes with a final cadence.

poco rit.

f *mf* *p* *pp*

pp a tempo.

pp

fz *pp*

fz *pp*

f *p*

f *p*

poco rit. *pp a tempo.*

pp

unis. *a tempo.*

fz *mf*

pp

Tempo di Marcia. *a tempo.*

ff *f rit.*

fz

cresc. *ff*

ff *fz fz fz* *fz*

B \flat Bass. CLARINET

SELECTION
from the Comic Opera
"BABETTE"

VICTOR HERBERT.
Arr. by Otto Langey.

All^o pesante.

372. *ff*

rit. *Modto* 1 Baritone. Bar.

p *Valse lento.* Bar. 3

cresc. *pp* *p* *p*

Bar. 1 2 1 3 Bar. *p* *p* *p* *p*

allarg. *f* *pp* *rit.* *Molto modto* Bar. *p*

1st Tromb. *rit.* *p*

All^o *rit.* 1 1 *p* *pp*

Tempo di Valse. *a tempo.* *rit. f* *Cad. Clar.*

5 4 *f* *ff* *Modto (Slow.)*

2 Cl. *ff* *accel.* *rit.* *p*

8 1st Tuba. *pp* *p* *p* *p*

Bar. 1 Bar. 4 3 *ff*

B^b Bass. CLARINET

Slow Valse time.

ff p

Tempo di Marcia.

f

p f

f

p ff pesante.

All^o giocoso (Mod^{to})

fz p fz pp Solo.

mf rit. a tempo.

6 rit. All^o mod^{to} 8 Solo. p pp

1 ff

fz All^{to} 6 1 a.T. 7 8 Solo. rit. fz pp

1 a.T. 4 1 a.T. 7 4 poco rit. rit. fz p pp

f Tempo di Marcia. a.T. rit.

cresc.

fz ff fz fz fz

SELECTION
from the Comic Opera
"BABETTE"

1

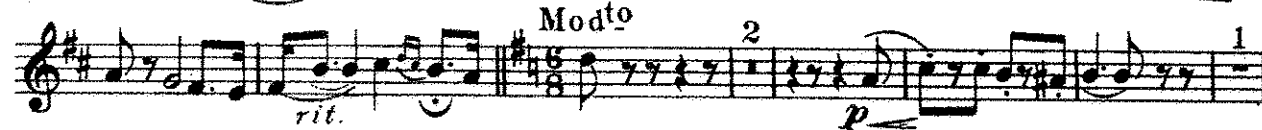
E♭ Cornet.

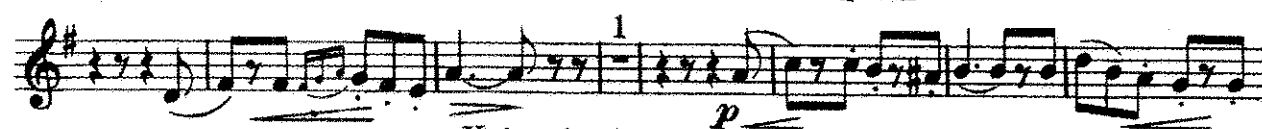
VICTOR HERBERT.
Arr. by Otto Langey.

All^o pesante.

372. 



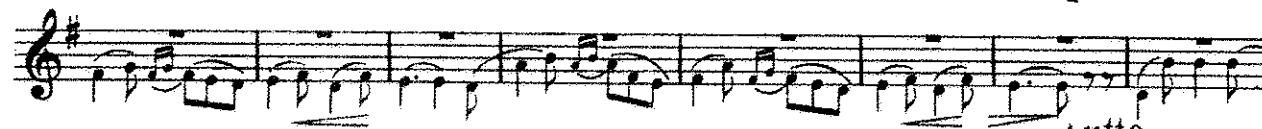
rit. **Modto** 




Valse lento. 



allarg. 

Molto Modto 

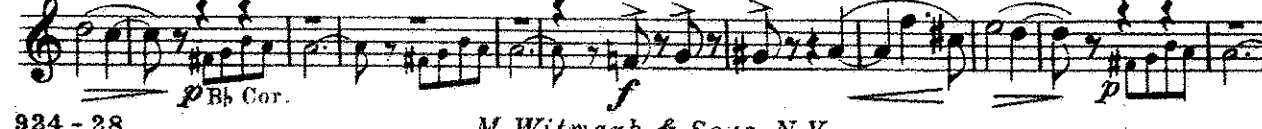
Bb Cor. Solo. 

Alltto 



Dance. 

Tempo di Valse. 

Cad. 1st Bb Clar. Solo. 

E^b Cornet.

The musical score consists of 14 staves. The first staff begins with a dynamic marking of *f*. The second staff is labeled *1st B^b Clar.* and includes the tempo marking *Mod^{to} (Slow)* and a *rit.* marking. The third staff is labeled *Solo B^b Cor.* and includes a *p* marking. The fourth staff includes a *p* marking. The fifth staff includes a *p* marking. The sixth staff is labeled *Alto. 1st Cor.* and includes a *p* marking. The seventh staff includes a *p* marking. The eighth staff is labeled *E^b Clar.* and includes a *fz* marking. The ninth staff is labeled *1st B^b Cor.* and includes a *fz* marking. The tenth staff includes the tempo marking *Slow Valse time.* and a *p* marking. The eleventh staff includes a *1* marking. The twelfth staff includes the tempo marking *Tempo di Marcia.* and a *ff* marking. The thirteenth staff includes a *ff* marking. The fourteenth staff includes a *p* marking, a *ff* marking, and the tempo marking *pesante.*

E♭ Cornet.

All^o giocoso (Mod^{to})

1

p *fz*

1st B♭ Cor.

pp *mf*

1

a tempo. Oboe.

rit. *p*

All^o mod^{to}

p *rit.*

E♭ Clar.

pp

fz *ff*

fz *ff*

All^o Oboe.

p *poco rit.*

a tempo. Oboe.

fz *f*

2

a tempo. *frit.* *rit.* *fz* *mf*

8 Oboe.

pp *f*

Tempo di Marcia.

a tempo. *frit.*

frit.

cresc. *fz*

ff *fz* *fz* *fz* *fz* *fz*

2nd & 3rd B^b Cornets.

SELECTION
from the Comic Opera
"BABETTE."

VICTOR HERBERT.
Arr. by Otto Langey.

All^o pesante.

372. *ff*

Modto *pp*

Clar. *pp* Va'ise lento. Soli.

allarg. *f* rit. *pp* Molto Modto

Alitto *f rit.* *pp*

2d. *p* 2 Dance. 3 2d. 3 *ff*

Solo. *f* Tempo di Valse. *a tempo.* *f*

Cad. *f rit.* *p*

2nd & 3rd B \flat Cornets.

p *f* Clar. 2d. *Mod^{to} (Slow.)*

ff *rit* *p* *rit*

pp *fz* *fz*

1 2d & 3d Clar. *fz*

pp *fz* *fz*

1 Slow Valse time. *f* *p*

Tempo di Marcia. *f*

p *f*

ff pesante.

All^o giocoso. (Mod^{to}) *fz p*

2nd & 3rd B \flat Cornets.

3
fz p
2d. Solo.
pp
mf
mf
rit
a tempo.
p
All o mod to
pp
rit
p
3
2d. Solo.
pp
p
fz
f
ff
unis.
unis.
All to Soli.
fz
fz
f unis.
mf
3rd Clar.
p
pocorit.
a. T.
pp
fz
p
1st Alto.
p
a tempo.
pp
unis.
rit.
fz
mf
a tempo.
f pocorit.
Tempo di Marcia.
f
rit.
a tempo.
f
fz
cresc.
fz
ff
fz
fz
fz
fz

SELECTION
from the Comic Opera
"BABETTE."

Solo or 1st E^b Alto.

VICTOR HERBERT.
Arr. by Otto Langey.

All^o pesante.

372. *ff*

Modto

p

3rd Cor.

p

Valse lento.

p

allarg.

f rit.

Molto modto

p

All^oto

f rit. *p*

Dance.

mf *pp* *pp*

2 Tempo di Valse.

Solo or 1st Eb Alto.

a tempo.
Cad. rit. *f* *p* *f*

p *f*

2 Cl. Mod^{to} (Slow.)
ff *p* rit. *p*

SOLO. 2nd Cor.

3rd Cor.
pp *p*

p *fs* *p* *fs* *fs*

fs *p* *fs* *p*

3rd Cor.

Slow Valse time.
f *p*

Tempo di Marcia.
f

f *p* *f*

p

Solo or 1st Eb Alto.
Allo giocoso. (Modto)

pesante.
ff

p *fz*

2nd Cor.
p *fz* *pp*

a tempo. 3rd Cor.
rit.

Allo modto
pp *rit.*

3rd Cor.
p *p*

pp *fz* *f* *ff*

Allto
4
1st Bassoon.
fz *p* *pp* *poco rit.* *a tempo.* *p*

fz *p* *poco rit.* *a tempo.*

f *p* *cresc.* *f* *p*

a tempo.
rit. *fz* *mf*

Tempo di Marcia.
pp *f* *rit.* *a tempo.*

fz

cresc. *fz*

ff *fz* *fz* *fz* *fz*

SELECTION
from the Comic Opera
"BABETTE"

2nd & 3rd Eb Altos.

VICTOR HERBERT.
Arr. by Otto Langey.

All^o pesante.

372. *ff*

Mod^{to} *p* *rit.* 2

Tromb. *p*

Valse lento. *p*

allarg. *f* *rit.* *Molto mod^{to}* *p*

All^{to} *f rit.* *p*

2d. Dance. *mf* 2d.

2d. *pp* 1 *pp* Tempo di Valse. Cad. Clar. *rit.*

a tempo.

f *p* *f* *p*

f *ff*

Mod^{to} (Slow.)

p *rit.* *p*

SOLO.

p

p *fz*

2d.

fz *p* *fz*

p

Slow Valse time.

f *p*

Tempo di Marcia.

f

f *p* *f*

f

All^o giocoso. (Mod^{to})

p *cresc.*

2d.

p *pesante.*

Musical score for 2nd & 3rd Eb Altos, page 3. The score consists of 14 staves of music. The key signature is B-flat major (two flats). The time signature is 4/4. The score includes various dynamics such as *p*, *ff*, *ppp*, *fz*, *mf*, *f*, and *ff*. Performance instructions include *unis.*, *rit.*, *a tempo.*, *Allo mod^{to}*, *1st Alto.*, *pp*, *fz*, *f=ff*, *All^{to} SOLO.*, *punis.*, *poco rit.*, *p*, *unis.*, *a tempo.*, *p*, *1*, *poco rit.*, *p*, *1*, *a tempo.*, *3rd Cor.*, *pp*, *mf*, *3rd Cor.*, *Tempo di Marcia.*, *a tempo.*, *f*, *f rit.*, *fz*, *ff*, *cresc.*, *fz*, *ff*, *fz*, *fz*, *fz*, *fz*, *fz*.

SELECTION
from the Comic Opera
"BABETTE"

VICTOR HERBERT.
Arr. by Otto Langey.

1st & 2nd Trombones. ♯

Allo pesante.

372.

ff unis.
unis.
Modto
3d Alto.
rit. p
Alto.
Valse lento. 2d Alto. pp
1mo. p
1mo. allarg. Alto.
Molto modto pp rit. ppp
Alto. Alto. p Alto.
f rit. Alto. p
pp Dance Alto.
Tempo di Valse. 3d Alto. Cl. a tempo.
Alto. Cad. rit. f Alto.
p f p
Alto. 2 Cl. ff accel.
Modto (Slow.) rit. Alto. Alto.
1mo. Alto. 1
2d Alto. 1
pp fz

1st & 2nd Trombones.

Alto. 1 Alto. Slow Valse time.

p *f*

3d Alto. Marcia. 1

p *f*

Allo giocoso (Modto)

f *ff* Solo. *mf* *fz*

3 2

1st Bassoon. Allo modo

rit. *pp* *ppp* *rit.* *p*

3d Tromb.

pp *fz* *f*

Alto.

Allto 3 2d & 3d Altos. Solo 1mo.

p *rit.* *a tempo.* *f* *p* *fz* *fz*

3d Tromb. Solo 1mo.

f *pp* *rit.* *a tempo.* *rit.*

a.T. Alto. 6 Alto. 4 Tempo di Marcia. unis.

mf *a tempo.* *pp*

frit. *cresc.*

fz *ff* *fz fz fz*

3rd Trombone.

SELECTION
from the Comic Opera
"BABETTE"

VICTOR HERBERT.
Arr. by Otto Langey.

All^o pesante.

372. *ff*

rit. *p* **Mod^{to}** 1 Baritone.

p **Bar.**

pp *p* **Valse lento.** 3

p **Bar.** 1 2 1 3 **Bar.**

allarg. *f* *rit.* *p* **Molto mod^{to}** *p* **Bar.**

1st Tromb.

f *rit.* *p* **All^{to}** 1 1 *pp*

1 8 **Tempo di Valse.** *a tempo.* *rit.* *f* **Cad. Clar.**

5 4 *f* *ff* **Mod^{to} (Slow.)**

ff *accel.* *rit.* *p* **Cl.** 2 4

8 **1st Tuba.** *p*

Bar. 1 **Bar.** 4 3 *f* *p*

3rd Trombone.

Slow Valse time.

First staff of music with dynamics *ff* and *p*.

Second staff of music.

Tempo di Marcia.

Third staff of music with dynamic *f*.

Fourth staff of music with dynamics *f*, *p*, and *f*.

Fifth staff of music with dynamic *f*.

Sixth staff of music with dynamics *p* and *ff*, and the instruction *pesante.*

All^o giocoso. (Mod^{to})

Seventh staff of music with dynamics *p*, *fz*, *p*, *fz*, and *pp*, and the instruction *Solo.*

Eighth staff of music with dynamics *mf*, *mf*, and *rit. p*, and the instruction *a tempo.*

Ninth staff of music with dynamics *rit.*, *p*, and *pp*, and the instruction *Solo.*

Tenth staff of music with dynamics *fz* and *ff*.

Eleventh staff of music with dynamics *fz*, *fz*, *poco rit.*, *fz*, and *pp*, and the instruction *Solo.*

Twelfth staff of music with dynamics *poco rit.*, *rit. fz*, *p*, and *pp*.

Thirteenth staff of music with dynamics *f*, *f rit*, and the instruction *Tempo di Marcia.*

Fourteenth staff of music with dynamic *cresc.*

Fifteenth staff of music with dynamics *fz*, *ff*, *fz*, *fz*, *fz*, and *fz*.

1st & 2nd Tenors.

SELECTION from the Comic Opera "BABETTE"

VICTOR HERBERT.
Arr. by Otto Langey.

372. *Allo pesante.*
unis. *ff*
unis.
rit. *Modto* 1 3d Alto. *p* 2
 Alto.
Valse lento. 2d Alto. 1 1mo *pp* *p* Alto.
 1mo *p* 1 *p* 1 *allarg.* Alto. *pp*
Molto modto 1 *pp* *Allto* *Alto.* *Alto.*
ff rit. *Alto.* *Alto.* *Dance.* *Alto.*
 4 *Tempo di Valse.* *3d Alto.* *atempo.*
 Cad. Clar. *rit.* *f*
 Alto. *f* *Alto.* *p*
 Alto. *f* *ff* *accel.* 2 Cl.
Modto (Slow.) 1 *rit.* *p* *Alto.* *Alto.*
 1mo. *p* *pp* *fz* 2d Alto. 1

1st & 2nd Tenors. ♩

Slow Valse time.

Alto. **1** *p* *ff*

p **3d Alto.**

1 *f* **Marcia.**

f *p* *f*

f

ff **Allo giocoso (Modto) *ff***

3 *fz* *pp* **1mo Solo.** **2** *fz*

rit. *pp* **Bassoon.** **Allo modto** *ppp* *rit.* *p*

pp **3d Trom.** *pp* *fz* *ff*

fz *ff* **Alto.**

Allto *p* *rit.* *a tempo.* **Solo 1mo.**

f *p* **3d Trom.** **1 Solo 1mo.** *rit.* *a tempo.* *rit.* *fz*

a.T. Alto. *mf* **6** *f* **Alto.** **4** *pp* **Tempo di Marcia.** *rit.* *fz*

f *rit.* *a tempo.* *pp* *unis.*

fz *cresc.*

fz *ff* *fz* *fz* *fz* *fz*

B^b Bass.

SELECTION
from the Comic Opera
"BABETTE"

VICTOR HERBERT.
Arr. by Otto Langey.

All^o pesante.

372. *ff*

rit. *Modto* 1 Baritone.

Bar. *p*

Valse lento. *p*

cresc. *pp* *p* 3

Bar. 1 2 1 3 Bar. *p*

allarg. *f* *pp* *rit.* *Bar.* *Molto modto* *p*

1st Tromb.

Allto *rit.* 1 1 *p* *pp*

Tempo di Valse. *a tempo.* *rit. f* *Cad. Clar.*

5 4 *f* *ff* *Modto (Slow.)* *p*

2 Cl. *ff* *accel.* *rit.* *p*

8 1st Tuba. *pp*

Bar. 1 Bar. 4 3 *fz*

B^b Bass.

Slow Valse time.

Musical staff with dynamics *ff* and *p*.

Musical staff with dynamics *f* and *p*.

Tempo di Marcia.

Musical staff with dynamics *f* and *p*.

Musical staff with dynamics *f* and *p*.

Musical staff with dynamics *f* and *p*.

Musical staff with dynamics *p* and *ff*, and the instruction *pesante.*

All^o giocoso (Mod^{to})

Musical staff with dynamics *fz*, *p*, *fz*, and *pp*, and the instruction *Solo.*

Musical staff with dynamics *mf*, *mf*, and *p*, and the instruction *a tempo.*

Musical staff with dynamics *rit.*, *p*, and *pp*, and the instruction *Solo.*

Musical staff with dynamics *fz*, *ff*, and *p*.

Musical staff with dynamics *fz*, *fz*, *rit.*, *fz*, and *pp*, and the instruction *Solo.*


Musical staff with dynamics *poco rit.*, *rit.*, *fz*, *p*, and *pp*.

Musical staff with dynamics *f*, *f*, *rit.*, and *a.T.*

Musical staff with dynamics *fz* and *cresc.*

Musical staff with dynamics *fz*, *ff*, *fz*, *fz*, *fz*, and *fz*.

SELECTION
from the Comic Opera
"BABETTE"

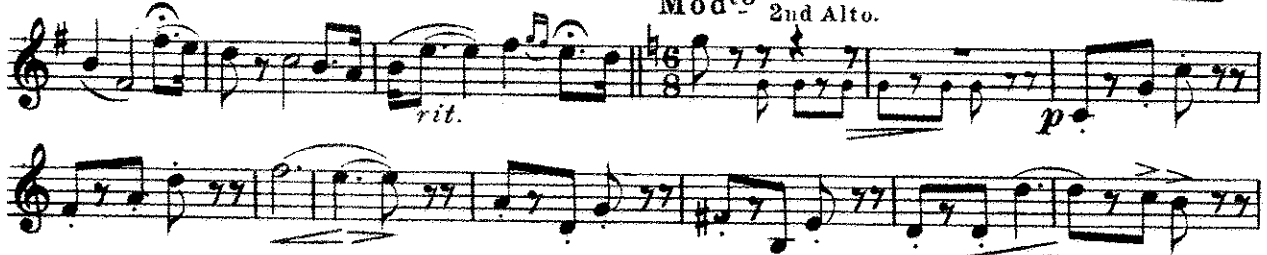
Baritone. 

VICTOR HERBERT.
Arr. by Otto Langey.

All^o pesante.

372.  *ff*

Mod^{to} 2nd Alto.

 *rit.* *p*

Valse lento.

 *p*

allarg.

 *ff* *p rit.*

Molto mod^{to}

 *p*

3d Alto.

All^{to}

 *f* *rit.* *p*

Dance.

 *pp*

Baritone. 

Tempo di Valse.

Clar. *a tempo.*
Cad. *frit.* *p*



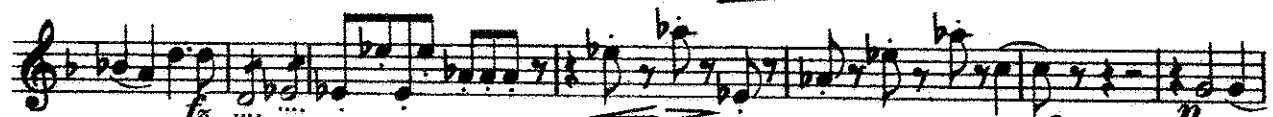


2 Cl. *Mod^{to} (Slow)*
ff accel. *p* *rit.* *p*




Tromb.






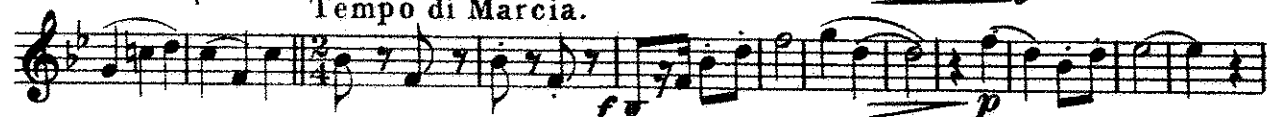
Bassoon. *p*



Slow Valse tempo.
ff


Tempo di Marcia.





ff pesante.

Baritone. 

All^o giocoso. (*Mod^{to}*)



p *f_x* *p*

1st Tromb. *f_x* *pp* *f*

a tempo. *rit.* *rit.* All^o mod^{to} *p*

3d Tromb. *p* *f_x* *f*

All^o 4 2d Bassoon. 1st Tromb. *f_x* *f_x* *p* *pp* *poco rit.* *a.T.*

f *p* *f poco rit.* *a.T.*

rit. *mf* *a.T.*

Tempo di Marcia. *pp* *a.T.*

f rit. *cresc.* *f*

ff *f_x* *f_x* *f_x* *f_x*

SELECTION
from the Comic Opera
"BABETTE"

Baritone. ♪

VICTOR HERBERT.
Arr. by Otto Langey.

All^o pesante.

372. 

Mod^{to} 2nd Alto.



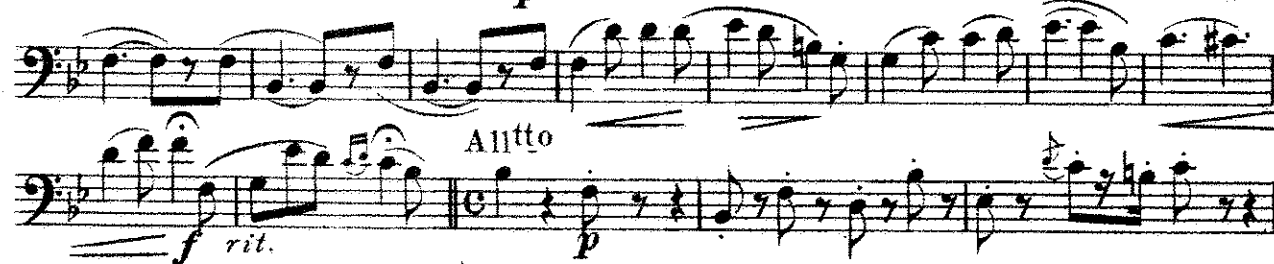
Valse lento.



Molto mod^{to} ff allarg. p rit.



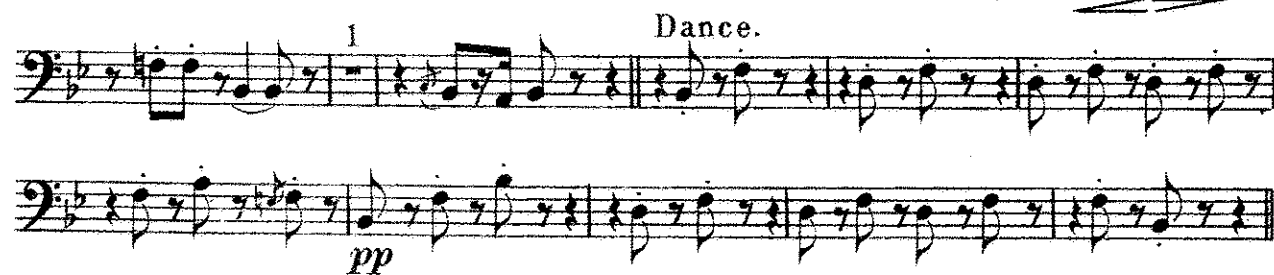
3d Alto.



All^{to}



Dance.



Tempo di Valse.

Baritone.

Clar. *a tempo.*
Cad. *ff rit.* *p*

ff *p*

2 Cl. *Modto (Slow.)*
ff accel. *p* *rit.* *p*

Tromb. *f* *p*

Bassoon. *f* *p*

ff *p*

ff *p*

Slow Valse time.

Tempo di Marcia.

ff pesante.

Allo giocoso. (Modto)

1st Tromb.

3d Tromb.

p *f* *p* *a tempo.* *rit.* *Allo modto* *p* *pp* *p*

Allto 2d Bassoon. 1st Tromb.

f *f* *p* *pp* *poco rit.* *a.T.* *p* *f* *p* *f* *poco rit.* *p* *pp* *mf* *rit.* *pp* *f*

Tempo di Marcia.

p rit. *a tempo.* *cresc.* *f* *ff* *f* *f* *f* *f*

SELECTION
from the Comic Opera
"BABETTE"

Tubas or E^b Basses.

VICTOR HERBERT.
Arr. by Otto Langey.

All^o pesante.

372. *ff*

rit. *Modto* 1 *p*

Tromb.

Valse lento. 4 1 *p*

1 *p*

rit. *Molto modto* *ff* *b₆* *p*

Tromb. *Allto* *f* *rit.* *p*

1 *Dance.* 1

1 *Tempo di Valse.* *pp* *Cad. Clar.* *rit.*

Tubas or E^b Bases.

a tempo.

f *p* *f* *p* *ff* *accel.* *p* *rit.* *p* *Mod^{to} (Slow.)*

only one Tuba. *pp* *all.* *3rd Alto.* *pp*

only one Tuba. *pp* *f₂* *all.* *Slow Valse time.*

p *f* *Tempo di Marcia.* *f* *p*

Tubas or E^b Basses.

pesante.
ff

Allo giocoso. (Modto)

p *fz* *fz*

3rd Tromb.
pp *mf*

a.T.
mfrit. *rit.* *Allo modto*

pp *p* *p*

p *fz* *f*

Allto
6 *1* *Soll.* *a.T. 5*

fz *fz* *rit. p* *p*

a.T. *fz* *p* *2 2 a.T. 3 1*
poco rit. p. *rit. fz*

mf

a tempo. *f* *f rit.*

fz

cresc. *fz*

ff *fz* *fz* *fz* *fz*

SELECTION
from the Comic Opera
"BABETTE"

Drums.

VICTOR HERBERT.
Arr. by Otto Langey.

All^o pesante.

372. *ff*

Mod^{to}

p

Valse lento.

p

pp B. Dr.

p B. Dr.

f Dr. *rit.* *p* *Molto mod^{to}*
Tym. in B^b & F.

p

rit. *All^{to}*

Trgle. *Dr.*

pp B. Dr. without Cym. very soft.

pp *Tempo di Valse.* *Cad.* *B^b Clar.* *rit.*

Drums.

a tempo.

Dr. Trgle. Dr.

mf *p* *mf*

Trgle. Dr.

p *f*

Mod^{to} (Slow.)
Tymp. in Eb & Bb.

p *ff* *fz* *accel.* *rit.*

3

Trgle. Tymp.

pp

Trgle. 1 1 With Stick on Cym. *ppp*

1 Trgle. Tymp.

Trgle. 1 Tymp. Slow Valse time. Dr. *pp* *f*

Bells. B. Dr. 1

6 Dr. *p*

Tempo di Marcia. 1 *f*

pp *f*

f

f

Drums.

All^o giocoso. 2

(Mod^{to}) Trgle. 1 Dr Trgle. 10 *rit.*

Bells. *a tempo.* Trgle. *pp* *rit.*

All^o mod^{to} *p* Bells.

Bells. Trgle. *f* Cym.Solo. unis. Cym.Solo.

Trgle. Dr. *f* B.Dr. & Cym. Cym. unis. *f*

All^oto Trgle. *f* a.T. 7 Cym. 6

Trgle. *poco rit.* a.T. Trgle. 1 B.Dr.Solo. *rit.*

Bells. *pp* *Tempo di Marcia.* 2 Dr. *f*

a.T. *rit.* *f*

cresc. *f*

Cym.Solo. unis. Cym. unis. Cym. B.Dr.Solo. unis.